

# Equivariant Neural Networks for Inverse Problems

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Joint work with:

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The Leverhulme Trust



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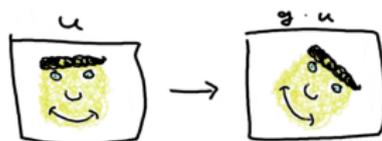
THE FARADAY  
INSTITUTION

# Outline

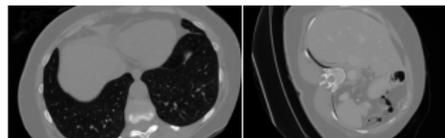
1) Inverse Problems  
and Machine Learning

$$\min_x \frac{1}{2} \|Ax - y\|_2^2 + \lambda \mathcal{R}(x)$$

2) Equivariance  
and Neural Networks



3) Numerical Results  
for CT and MRI



Celledoni et al., Equivariant neural networks for inverse problems,  
to appear in Inverse Problems, 2021

# Inverse Problems and Machine Learning

## Inverse problems

$$Au = b$$

$u$  : desired solution

$b$  : observed data

$A$  : mathematical model

**Goal:** recover  $u$  given  $b$

## Inverse problems

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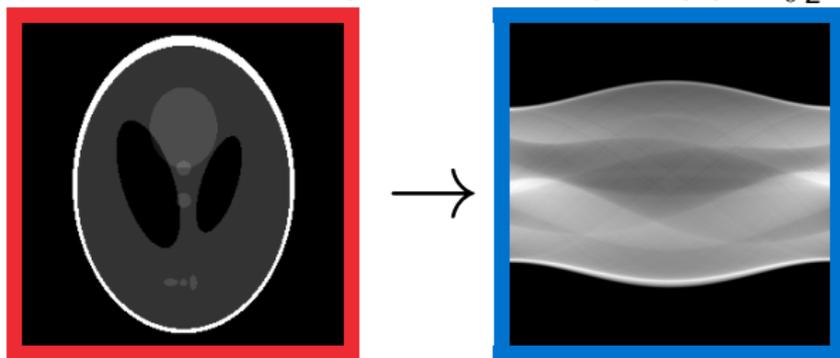
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- ▶ Radon / X-ray transform (e.g. CT, PET)  $Au(L) = \int_L u(x)dx$



## Inverse problems

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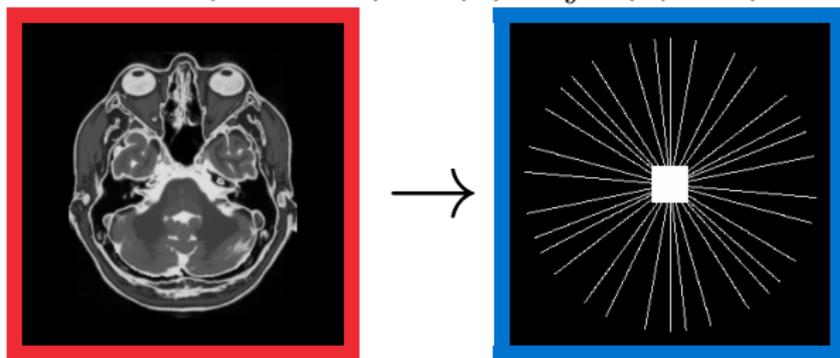
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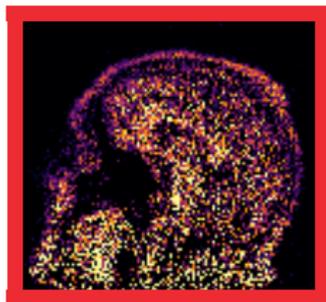
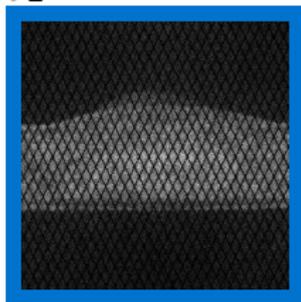
**Goal:** recover  $u$  given  $b$

- ▶ Fourier transform (e.g. MRI)  $Au(k) = \int u(x) \exp(-ikx) dx$



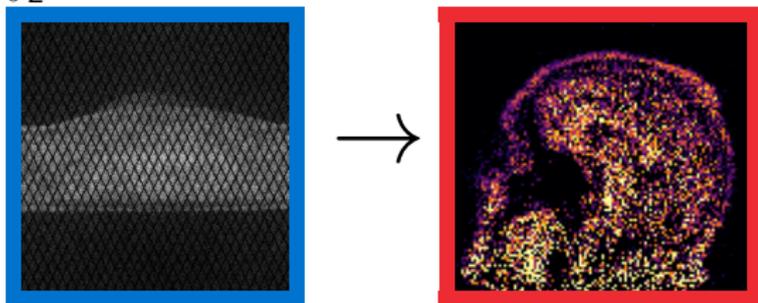
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►  $Au(L) = \int_L u(x) dx$



Hadamard (1902): We call an inverse problem  $Au = b$  **well-posed** if

- (1) a solution  $u^*$  **exists**
- (2) the solution  $u^*$  is **unique**
- (3)  $u^*$  depends **continuously** on data  $b$ .

Otherwise, it is called **ill-posed**.



Jacques Hadamard

Most interesting problems are **ill-posed**.

# How to solve inverse problems?

## Variational regularization

Approximate a solution  $u^*$  of  $Au = b$  via

$$\hat{u} \in \arg \min_u \left\{ \mathcal{D}(u) + \lambda \mathcal{R}(u) \right\}$$

$\mathcal{D}$  measures **fidelity** between  $Au$  and  $b$ , related to noise statistics

$\mathcal{R}$  **regularizer** penalizes unwanted features and ensures stability

$\lambda \geq 0$  **regularization parameter** balances fidelity and regularization

Scherzer et al. 2008, Ito and Jin 2015, Benning and Burger 2018

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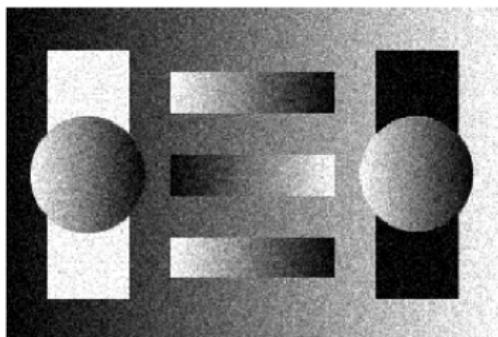
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- ▶ squared  $L^2$  norm:  $\mathcal{R}(u) = \frac{1}{2} \|u\|_2^2$
- ▶ squared  $H^1$  semi-norm:  $\mathcal{R}(u) = \frac{1}{2} \|\nabla u\|_2^2$
- ▶ Total Variation  $\mathcal{R}(u) = \|\nabla u\|_1$  Rudin, Osher, Fatemi 1992
- ▶ Total Generalized Variation

$$\mathcal{R}(u) = \inf_v \|\nabla u - v\|_1 + \beta \|\nabla v\|_1 \text{ Bredies, Kunisch, Pock 2010}$$



Noisy image



TGV<sup>2</sup> denoised image

# How to ACTUALLY solve inverse problems?

$$\hat{u} \in \arg \min_u \left\{ \mathcal{D}(u) + \lambda \mathcal{R}(u) \right\}$$

**Forward-Backward Splitting** Beck and Teboulle 2009

$$u^{k+1} = \text{prox}_{\tau^k \lambda \mathcal{R}}(u^k - \tau^k \nabla \mathcal{D}(u^k))$$

Solution  $\Phi(b) := \lim_{k \rightarrow \infty} u^k$ .

**Choose**  $\tau^k, \lambda$ :  $\Phi(b) = \hat{u} \rightarrow u^*$  if  $\lambda \rightarrow 0$

Proximal operator Moreau 1962

$$\text{prox}_f(z) := \arg \min_u \frac{1}{2} \|u - z\|^2 + f(u)$$

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**Learned gradient descent** Adler and Öktem 2017

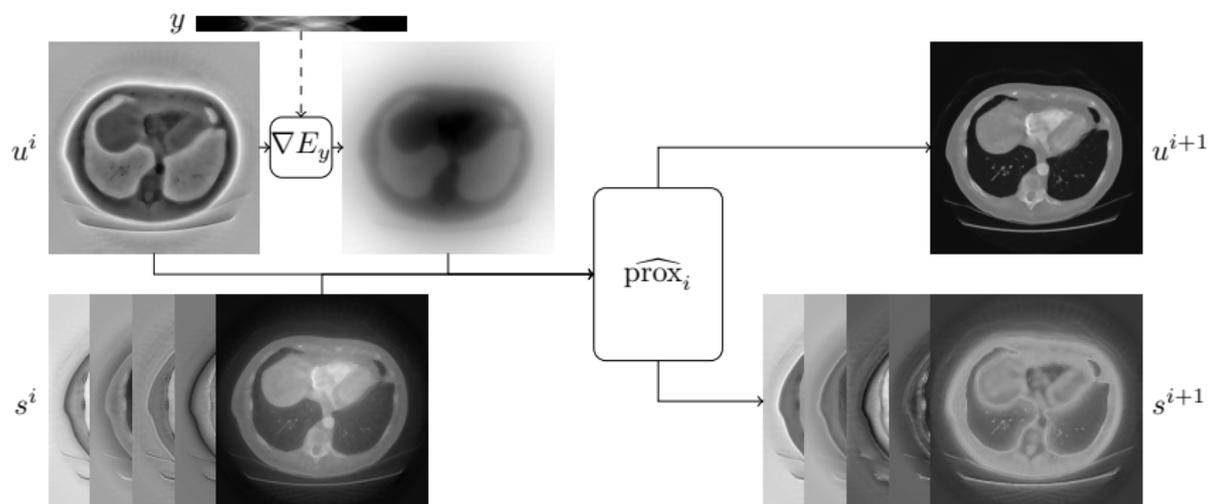
$$u^{k+1} = \widehat{\text{prox}}_j(u^k, \nabla \mathcal{D}(u^k))$$

Solution  $\Phi(b) := u^K$ , "small"  $K \in \mathbb{N}$ .

**Learn**  $\widehat{\text{prox}}_j$ :  $\Phi(b) \approx u^*$

# Learned proximal gradient descent with memory

► memory  $s$



# **Equivariance and Neural Networks**

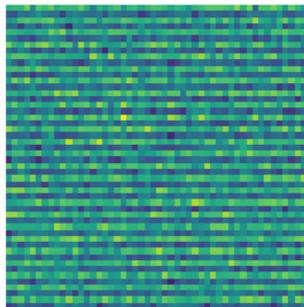
What happens when data is rotated?

$$\Phi(b) = u$$

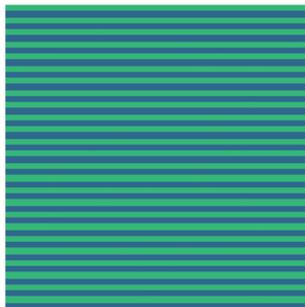
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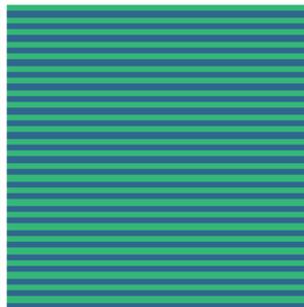
Training data



Noisy



Ordinary

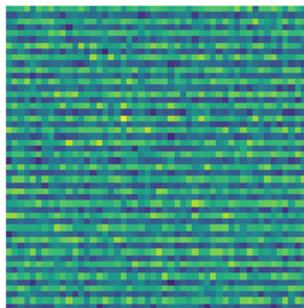


Equivariant

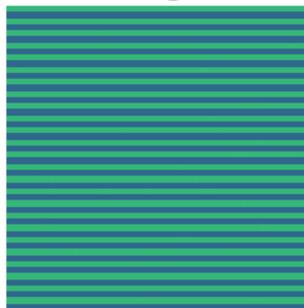
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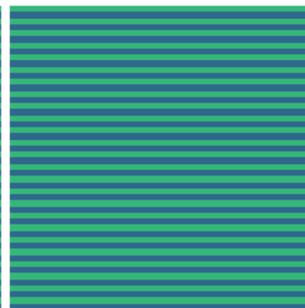
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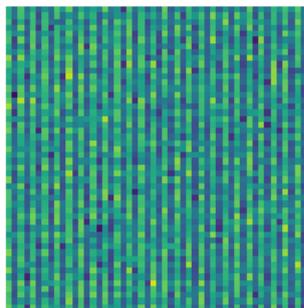


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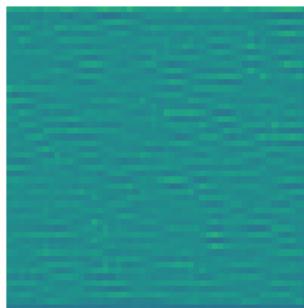


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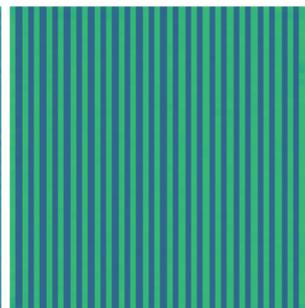
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## How to get "equivariant" mappings?

Example:  $R_\theta$  rotation by  $\theta$ ,  $\Phi$  denoising network

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- ▶ **data augmentation**: e.g.  $(b_i, u_i)_i$  becomes  $(R_\theta b_i, R_\theta u_i)_{i,\theta}$ 
  - ✓ **simple to implement** for image-based tasks (e.g. denoising, image segmentation etc)
  - ✗ potentially **computationally costly** since training data is larger
  - ✗ **no guarantees** this will translate to test data
  - ✗ **not always easy/possible** (for inverse problems only viable in simulations or if data is not paired (semi-supervised training))

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  - ✗ **not always easy/possible** (for inverse problems only viable in simulations or if data is not paired (semi-supervised training))
- ▶ **equivariance by design** (this talk!)
  - ✓ **mathematical guarantees**
  - ✗ **not trivial** to do

Equivariant neural networks have been studied a lot for segmentation, classification, denoising etc [Bekkers et al. 2018](#), [Weiler and Cesa 2019](#), [Cohen and Welling 2016](#), [Dieleman et al. 2016](#), [Sosnovik et al. 2019](#), [Worall and Welling 2019](#), ...

# What is equivariance?

## Definition (Group $G$ )

- **associativity:**  $\forall g_1, g_2, g_3 \in G : (g_1 \cdot g_2) \cdot g_3 = g_1 \cdot (g_2 \cdot g_3)$ ,
- **identity:**  $\exists e \in G \forall g \in G : e \cdot g = g$
- **invertibility:**  $\forall g \in G \exists g^{-1} \in G : g^{-1} \cdot g = e$

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- **group action:**  $G \times X \rightarrow X, (g, x) \mapsto g \cdot x$
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**Definition (Equivariance)**  $G$  acts on  $X$  and  $Y$ ,  $\phi : X \rightarrow Y$  is called **equivariant** if for all  $g \in G, x \in X$

$$g \cdot \phi(x) = \phi(g \cdot x)$$

# Group actions on functions, e.g. $X = L^2(\mathbb{R}^n, \mathbb{R}^m)$

**domain:**  $(g \cdot u)(x) = u(g^{-1} \cdot x)$

translations, rotations, affine transformations



Example:  $G = (\mathbb{R}^n, +)$  may act on  $X$  via

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**both domain and range:**  $(g \cdot u)(x) = g \cdot u(g^{-1} \cdot x)$

Acting on domain and range:  $(g \cdot u)(x) = g \cdot u(g^{-1} \cdot x)$

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- ▶  $\overline{G} = \mathbb{R}^n \rtimes H$ ,  $H$  subgroup of the general linear group  $GL(n)$
- ▶  $g \cdot x = Rx + t, g = (t, R) \in \overline{G}, t \in \mathbb{R}^n, R \in H$
- ▶  $\pi : H \rightarrow GL(m)$  representation of  $H$
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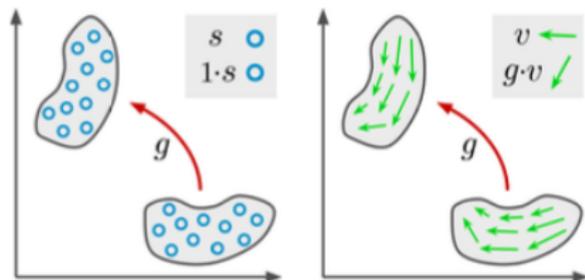
- ▶ **Translations:**  $H = \{e\}$
- ▶ **Roto-Translations:**  $H = SO(n)$
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- ▶ Example:  $u$  vector-field, move and transform vectors



## How to get "equivariant" networks?

**Proposition** Let  $G$  be any group.

- ▶ The **composition**  $\Phi \circ \Psi$  is equivariant if  $\Phi$  and  $\Psi$  are equivariant.
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**Proposition (bias)** Let  $\Phi : X \rightarrow X$ ,  $(\Phi u)(x) = u(x) + b(x)$ . For any group  $G$ ,  $\Phi$  is equivariant if  $b$  is **invariant**, i.e.  $g \cdot b = b$ .

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We can construct  $\overline{G}$ -equivariant neural networks in the usual way:

- ▶ layers  $\Phi = \Phi_n \circ \dots \circ \Phi_1$
- ▶  $\Phi(u) = \sigma(Au + b)$
- ▶ ResNet  $\Phi(u) = u + \sigma(Au + b)$

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**Theorem** paraphrasing e.g. Weiler and Cesa 2019

Let  $X, Y$  be function spaces, e.g.  $X = L^2(\mathbb{R}^n, \mathbb{R}^m)$ ,  $Y = L^2(\mathbb{R}^n, \mathbb{R}^M)$ . The linear operator  $\Phi : X \rightarrow Y$ ,

$$\Phi f(x) = \int K(x, y) f(y) dy$$

with  $K : \mathbb{R}^n \rightarrow \mathbb{R}^{M \times m}$  is  $\overline{G}$ -equivariant iff there is a  $k$  such that

$$\Phi f(x) = \int k(x - y) f(y) dy$$

and  $k$  is  $H$ -invariant, i.e. for all  $R \in H$ ,  $x \in \mathbb{R}^n$ :  $k(Rx) = k(x)$ .

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- ▶ **Norm nonlinearity**  $\Psi_N : X \rightarrow X$ ,

$$[\Psi_N(\mathbf{u})](x) = \mathbf{u}(x) \cdot \psi(\|\mathbf{u}(x)\|)$$

- ▶ **Pointwise and componentwise nonlinearity**  $\Psi_P : X \rightarrow X$ ,

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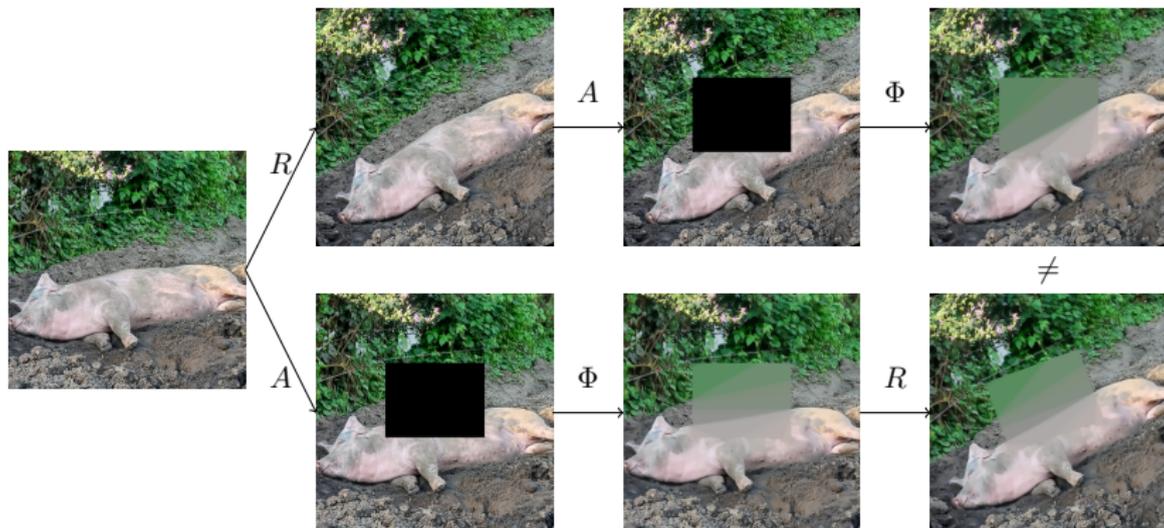
**Lemma** Both nonlinearities are  $\overline{G}$ -equivariant.

## Equivariance and inverse problems

- ▶ inverse problem  $Au = b$ , solution operator:  $\Phi : Y \rightarrow X$
- ▶ **Hope**  $\Phi \circ A$  is equivariant, e.g.  $R_\theta \circ \Phi \circ A = \Phi \circ A \circ R_\theta$

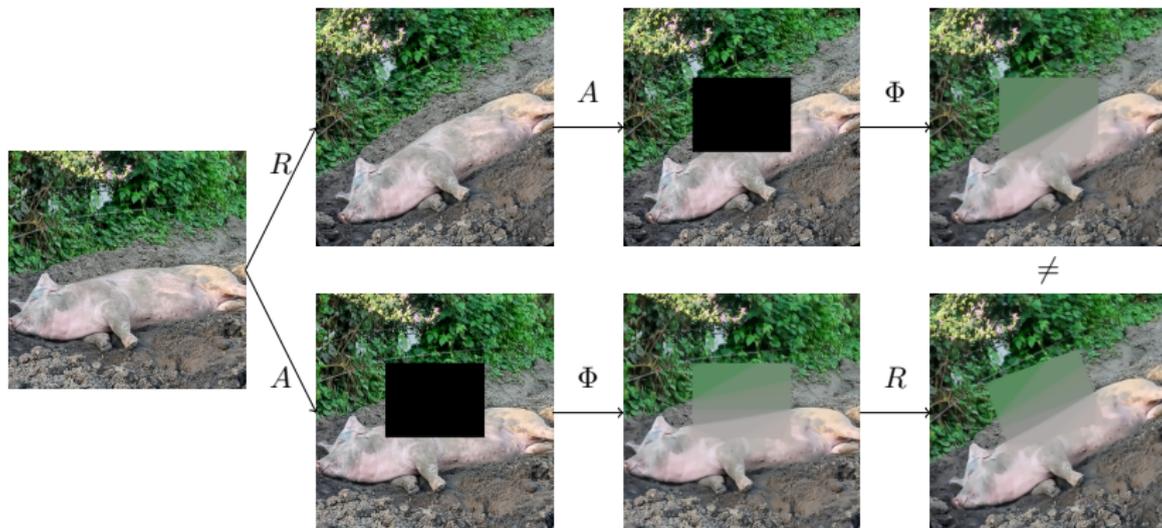
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- ▶ **Hope**  $\Phi \circ A$  is equivariant, e.g.  $R_\theta \circ \Phi \circ A = \Phi \circ A \circ R_\theta$
- ▶ Even if  $J$  is invariant,  $\Phi \circ A$  is **not generally equivariant**
- ▶ Example: TV and inpainting



# Equivariance and inverse problems

- ▶ inverse problem  $Au = b$ , solution operator:  $\Phi : Y \rightarrow X$
- ▶ **Hope**  $\Phi \circ A$  is equivariant, e.g.  $R_\theta \circ \Phi \circ A = \Phi \circ A \circ R_\theta$
- ▶ Even if  $J$  is invariant,  $\Phi \circ A$  is **not generally equivariant**
- ▶ Example: TV and inpainting



**What about well-behaved kernel: compressed sensing?**

# Invariant functional implies equivariant proximal operator

**Theorem** [Celledoni et al. 2021](#)

- ▶  $G$  acts **isometrically** on  $X$  ( $\|g \cdot u\| = \|u\|$ )
- ▶  $J : X \rightarrow \mathbb{R} \cup \{+\infty\}$  is **invariant** ( $J(g \cdot u) = J(u)$ )
- ▶  $J$  has **well-defined single-valued proximal operator**

Then  $\text{prox}_J$  is **equivariant**, i.e for all  $u \in X$  and  $g \in G$

$$\text{prox}_J(g \cdot u) = g \cdot \text{prox}_J(u).$$

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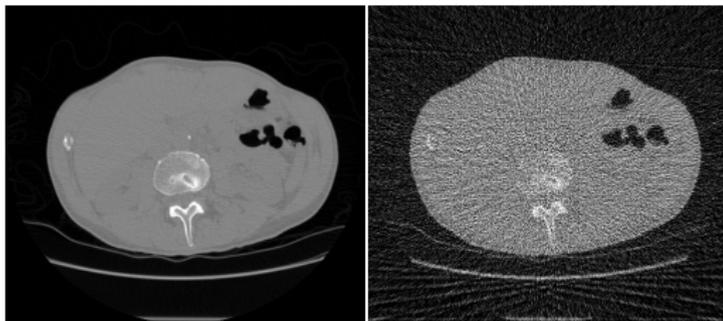
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- ▶ Proof does **generalize** to variational regularization with  $L^2$ -datafit **if  $A$  is equivariant**
- ▶ For **example** the total variation (and higher order variants) is invariant to rigid motion

## Numerical Results

## Datasets

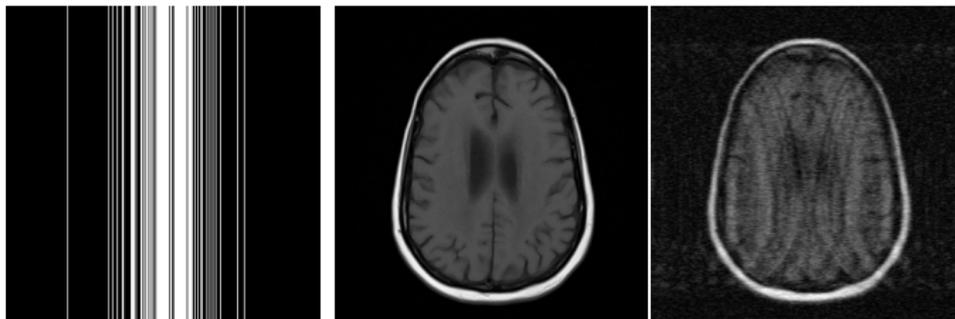
- ▶ **CT:** LIDC-IDRI data set, 5000+200+1000 images, 50 views



$u$

$\text{FBP}(y)$

- ▶ **MR:** FastMRI data set, 5000+200+1000 images



$S$

$u$

$\mathcal{F}^{-1}(S*y)$

# CT Results

Equivariant = roto-translations; Ordinary = translations

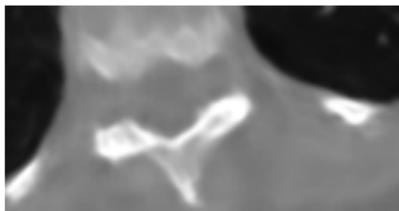
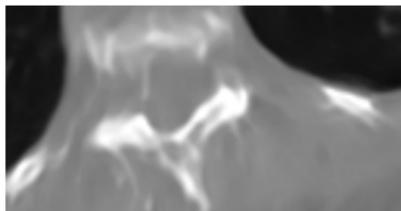
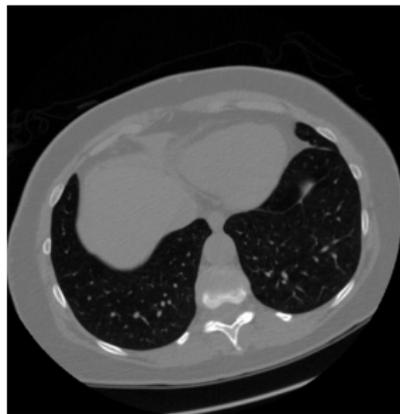
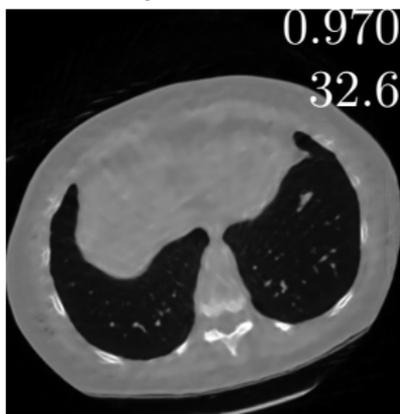
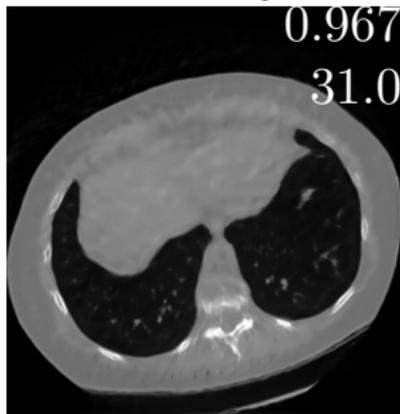
Equivariant improves upon Ordinary:

- ▶ **higher** SSIM and PSNR
- ▶ **fewer** artefacts and **finer** details

Ordinary

Equivariant

Ground truth



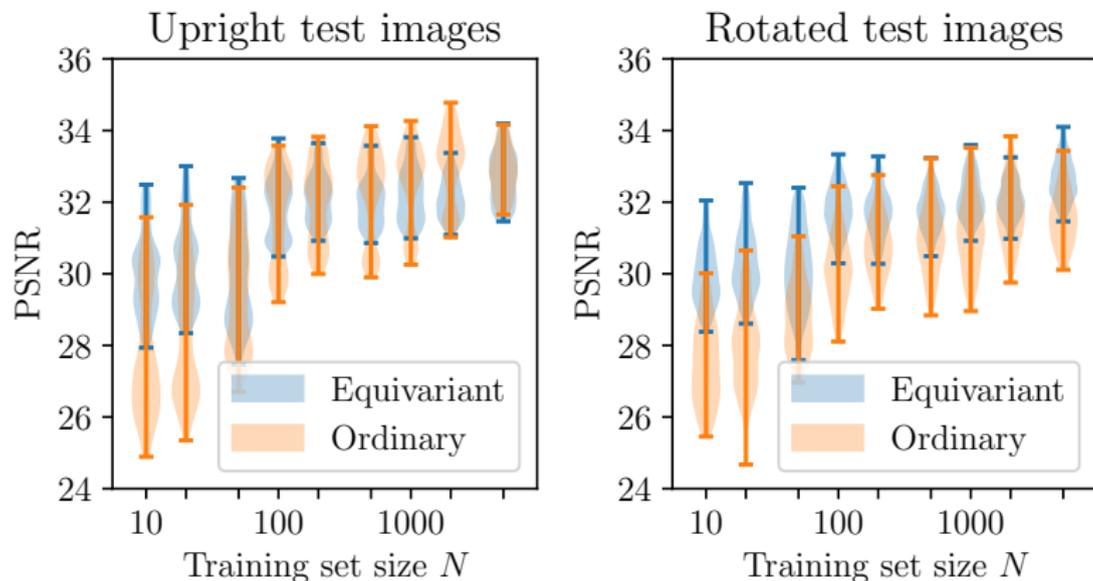
# CT Results

Equivariant = roto-translations; Ordinary = translations

Equivariant improves upon Ordinary:

- ▶ **small** training sets
- ▶ **unseen** orientations

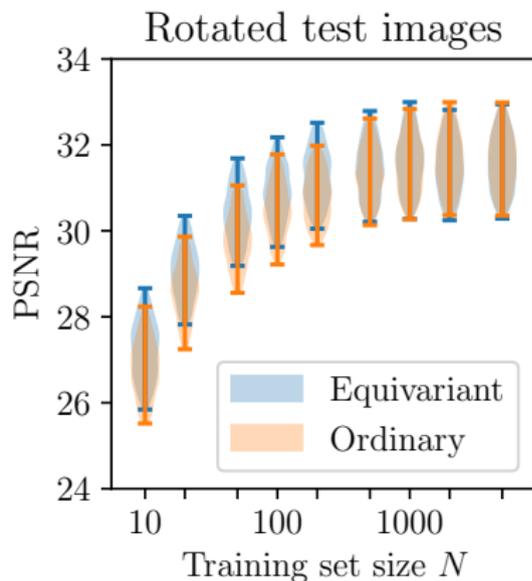
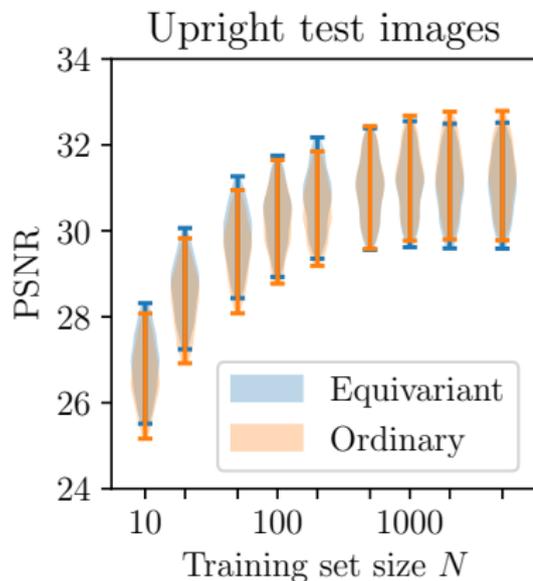
Generalisation performance of the learned methods



## MR Results

- ▶ **similar** observations in MR (as in CT); smaller difference
- ▶ results for both methods **better on rotated** images

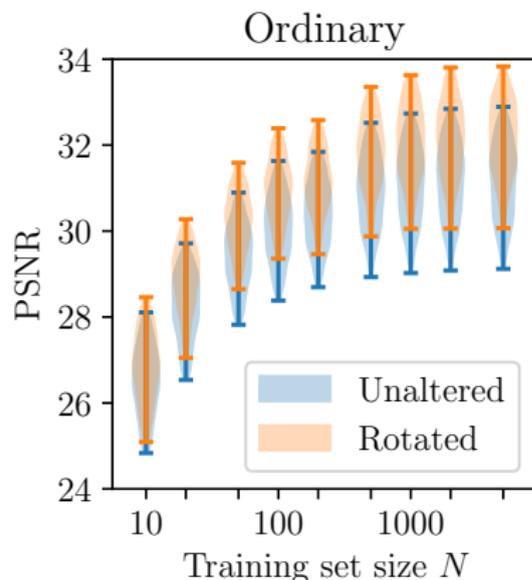
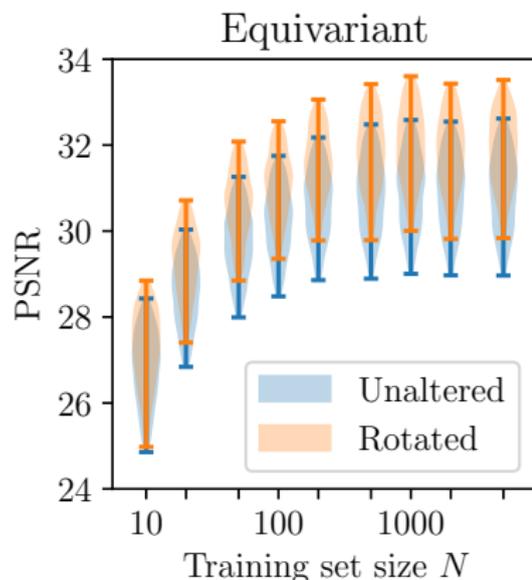
Generalisation performance of the learned methods



# MR Results: Smoothing

- **smoothing helps:** easier to train on smoother images

Performance of the learned methods on upright images



# Conclusions and Outlook

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- ▶ **no need for data augmentation**: **mathematically guaranteed** equivariant neural networks exist (though some extra work is needed)
- ▶ **solution operators** may **not** be equivariant, but **proximal operators** usually are **equivariant**
- ▶ computationally **efficient**: as convolutional networks at run time
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## Future work

- ▶ **other groups**, e.g. scaling of intensities
- ▶ **other inverse problems**, e.g. compressed sensing or trivial kernel
- ▶ **higher dimensions** e.g. 3D or dynamic inverse problems